



Duels and Duals, Mathematical Abstraction and Programming

2024 Mississippi Governor's School

Dr. Jim Newton

September 22, 2026

the
CHANGEMAKERS
SUMMER 2024



Bias, Inclusion, Belonging

Mathematics is unbiased. It is one of the few pursuits which is free of politics, nationality, religion, gender, sexuality, age, race, handicap, or of anything else that so often divides us.

Overview

- 1 Introduction
- 2 Environment
- 3 Sets and Functions
- 4 Looping
- 5 Abstract Algebra

Objectives

Mathematics: Ameliorate your love for Mathematics.

Computer Science: Develop a sense of programming.

Communication: Defend your ideas.

Objectives

Mathematics: Ameliorate your love for Mathematics.

- Theory
- Abstraction
- Language

Computer Science: Develop a sense of programming.

Communication: Defend your ideas.

Objectives

Mathematics: Ameliorate your love for Mathematics.

Computer Science: Develop a sense of programming.

- Put abstract ideas into practice
- Algorithms
- Language

Communication: Defend your ideas.

Objectives

Mathematics: Ameliorate your love for Mathematics.

Computer Science: Develop a sense of programming.

Communication: Defend your ideas.

- Confidence
- Integrity
- You will have strong ideas.
- However if you fail to communicate them, someone else's ideas will win.
- Language

Syllabus

Week	Day	Unit	Activities
1	Mon	0, 1	Hello World on the Cloud
1	Tue	2	Sets and Functions
1	Wed	2	
1	Thu	3	Logic and Loops
1	Fri	3	Exhaustive search
2	Mon	3	Performance, refactoring
2	Tue	4,5	Abstract Algebra
2	Wed	4,5	
2	Thu	6,7	
2	Fri	6,7	

Setup the Environment

Create GitHub Account

Create a GitHub account using an abstract user name.

Don't use your real name.

Open: <https://github.com/join>

GitHub Project

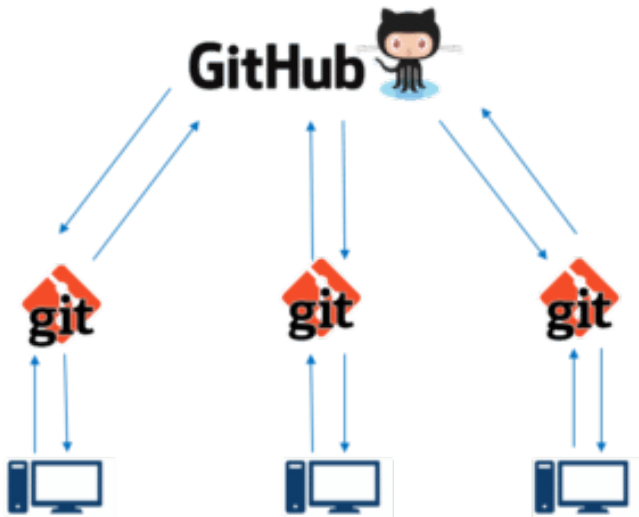
Open: <https://github.com/jimka2001/mgs-2024>

Fork the Repository



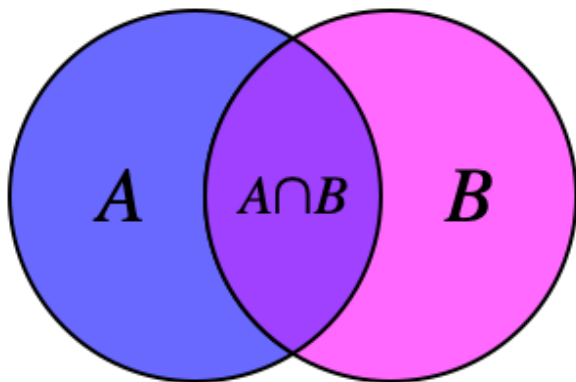
Understanding the Development Flow

git and GitHub



Sets and Functions

What is a set?



What is a set?

We won't really answer this question, because it is *too complicated*.

We will rely on intuition.

For more information see: Zermelo–Fraenkel Set Theory (ZF or ZFC).

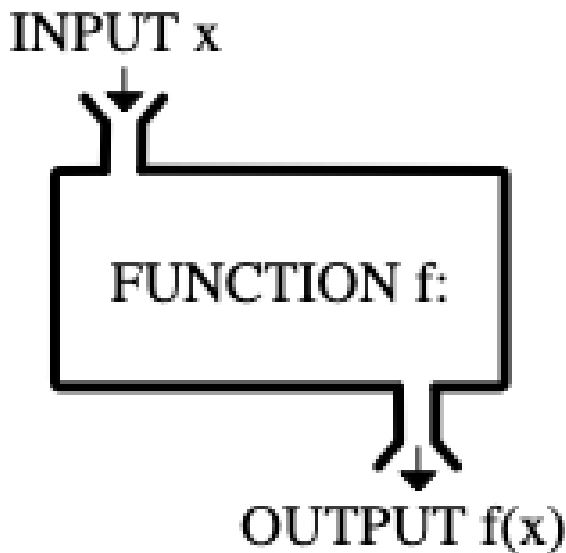
YouTube: Axioms of set Theory – Lecture 2, Frederic Schuller

Some Important Sets

- $\mathbb{N}$ — natural numbers
- $\mathbb{Z}$ — integers
- $\mathbb{Q}$ — rational numbers
- $\mathbb{R}$ — real numbers
- $\mathbb{R}^2$ — ordered pairs of real numbers
- $\mathbb{C}$ — complex numbers

What is a function?

What is a function?



What is a function?

You may already have some intuition about functions.

- A functions may have a name: $\sin$, $\cos$, and $\log$.
- A function may lack a name: $\frac{x^2-1}{x^2+2x+1}$.

What is a function?

Definition (function)

A *function*, f , with domain X and range Y , denoted

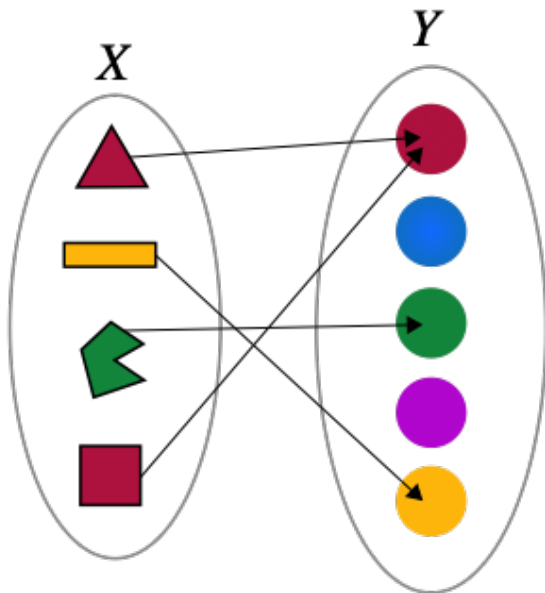
$$f : X \rightarrow Y$$

is a correspondence between two sets.

If $x \in X$, then $f(x)$ designates a unique, well-determined, element of Y .

$$x \in X \implies f(x) \in Y.$$

Correspondence between sets



Examples of Functions

$$f(x) = 3x + 1$$

$$f : \mathbb{N} \rightarrow \mathbb{N} \text{ by } f(x) = 3x + 1$$

Domain and range may be different

$$f : \mathbb{R}^2 \rightarrow \mathbb{R} \text{ by } f(x, y) = 3x - 2y + 1$$

Functions defined by cases

$$|x| = \begin{cases} x & ; \text{if } x > 0 \\ 0 & ; \text{if } x = 0 \\ -x & ; \text{if } x < 0 \end{cases}$$

Functions defined by recurrence

$$m^n = \underbrace{m \times m \times \dots \times m}_{n \text{ times}}$$

$$m^n = \begin{cases} 1 & ; \text{if } n = 0 \\ m \times m^{n-1} & ; \text{if } n > 0 \\ \frac{1}{m^{-n}} & ; \text{if } n < 0 \text{ and } m \neq 0 \end{cases}$$

Functions defined by recurrence

$$n! = 1 \times 2 \times \dots \times n$$

$$n! = \begin{cases} 1 & ; \text{if } n = 0 \\ n \times (n-1)! & ; \text{if } n > 0 \end{cases}$$

Fibonacci numbers by recurrence

$$F(n) = \begin{cases} 1 & ; \text{if } n = 1 \\ 1 & ; \text{if } n = 2 \\ F(n-1) + F(n-2) & ; \text{if } n > 2 \end{cases}$$

Looping

Why do we need loops?

- to do something (no)
- to collect something
- to detect something

Why do we need loops?

- to do something (side effect)
 - `for`
- to collect something
 - `[ ... for ...]`
- to detect something
 - `any`, `all`, and `next`

Simple loops

Construct simple loops with `for`.

```
for x in [1, 2, 3, 4]:  
    print(x)
```

```
for x in {10, 20, 30, 40}:  
    print( x * x )
```

Concentric loops

We can have loops inside loops.

```
for x in {10, 20, 30, 40}:  
    for y in [5, 6, 7]:  
        print(x + y)
```

Build collections by looping

Add square brackets `[ ... for ... in .... ]` collect results.

```
[x + y
  for x in {10, 20, 30, 40}
  for y in [5, 6, 7]
]
```

Loops with conditionals

Use `if` to filter out certain iterations.

```
[x + y
  for x in {10, 20, 30, 40}
  for y in [5, 6, 7]
  if (x + y) % 2 == 0
]
```

Loops with temporary variables

Use `in [...]` to capture intermediate values

```
[ x + y
  for x in {10, 20, 30, 40}
  for y [5, 6, 7]
  for z in [x + y]
  if z > 21
]
```

Boolean valued loops

Use **any** to detect whether *at least one* value in a collection meets some condition: matches a *predicate*

```
any(x < 0  
    for x in {10, 20, 30, 31, 32})
```

```
any(x % 2 == 1  
    for x in [10, 20, 30, 31, 32])
```

Boolean valued loops

Use `all` to detect whether *every* value in a collection meets some condition: matches a *predicate*

```
all(x > 0  
    for x in {10, 20, 30, 31, 32})
```

```
all(x % 2 == 0  
    for x in [10, 20, 30, 31, 32])
```

Looping between bounds

Use `to` create a collection of integers in a `range`.

```
all(factorial(x) < 100
     for x in range(10))
```

```
any(x * x == 64
     for x in range(1, 100 ,2))
```

```
for x in range(1000, 1, -3):
    print(n)
```

```
[n
 for n in range(2, 1000)
 if n % 2 == 0
]
```

Concentric Boolean loops

```
any(all(a*a + b*b > 100  
      for a in [1, 2, 3, 4])  
    for b in range(1,100))
```

Find an element by looping

```
next(x
    for x in range(100)
    x * x > 56)
```

Challenging exercises

- 1 Collect all prime numbers between n and m .
- 2 Collect all Pythagorean triples between 1 and n .
- 3 Find (print or collect) all solutions to $a^3 + b^3 + c^3 = 1$ for a, b, c in range of $-n$ to n .
- 4 Taxi cab numbers: For a given n , find numbers between $-n$ and n which are the sum of two cubes in two different ways. E.g.,
 $1729 = 12^3 + 1^3 = 9^3 + 10^3$.
- 5 Linear Diophantine Equations: Given integers a, b, c , and n , find all integer solutions ($|x| < n$ and $|y| < n$) to the equation $ax + by = c$.
E.g., $2x + 4y = 28$ has $x = 12, y = 1$ as solution but also $x = 2, y = 6$.

Instructions

- 1 Choose one challenge:
- 2 Work as individual or team.
- 3 Create a new file in the `looping` directory.
- 4 Try to solve the challenge using `for`, `[ ... for ...]`, `any`, and `all`.
- 5 (Optional) If possible, can you make it faster? *E.g.*, decrease the search space.
- 6 When finished and working, submit a *pull request*
- 7 Show, explain, and defend your solution to your fellow scholars.

Prepare the following Vocabulary

- ① Napoleon
- ② Monarchist
- ③ Republican
- ④ Democratic
- ⑤ Maths
- ⑥ Continued fractions
- ⑦ Apocryphal
- ⑧ Pont Neuf
- ⑨ Alexander Dumas
- ⑩ Victor Hugo
- ⑪ Joseph Fourier

Abstract Algebra

Finding roots of polynomial

If

$$ax^2 + bx + c = 0, a \neq 0$$

then

$$x_{1,2} = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}.$$

What about higher order polynomials?

Given the roots, we can *easily* find the coefficients.

Simply multiply

$$(x - r_1)(x - r_2) \dots (x - r_n)$$

to arrive at

$$x^n + a_1x^{n-1} + a_2x^{n-2} \dots + a_{n-2}x^2 + a_{n-1}x^1 + a_n$$

However, given the coefficients, it is extremely difficult to find the roots.

Example quartic polynomial

$$\begin{aligned}(x - p)(x - q)(x - r)(x - s) &= \\ x^4 - (p + q + r + s)x^3 &+ (pq + pr + ps + qr + qs + rs)x^2 \\ - (pqr + pqs + prs + qrs)x &+ pqrs \\ &= x^4 + a_3x^3 + a_2x^2 + a_1x + a_0\end{aligned}$$

Example quintic polynomial

$$(x - p)(x - q)(x - r)(x - s)(x - t) =$$

$$\begin{aligned} & x^5 - (p + q + r + s + t)x^4 \\ & + (pq + pr + ps + pt + qr + qs + qt + rs + rt + st)x^3 \\ & - (rst + qst + qrt + qrs + pst + prt + prs + pqt + pqs + pqr)x^2 \\ & + (pqrs + pqrt + pqst + prst +qrst)x \\ & - pqrst \end{aligned}$$

$$= x^5 + a_4x^4 + a_3x^3 + a_2x^2 + a_1x + a_0$$

Subsets of size n

A polynomial of degree n has n roots $\{r_1, r_2, r_3, \dots, r_n\}$. Thus it has n coefficients, $\{a_n, a_{n-1}, \dots, a_1, a_0\}$.

To compute coefficient, a_k , we must find all the subsets of size k , multiply each subset together, and add up the products.

Recall this recursive function?

$$\mathbb{P}_n(S) = \begin{cases} \{\emptyset\} & ; \text{if } n = 0 \\ \{\{x\} \cup y \mid x \in S, y \in \mathbb{P}_{n-1}(S \setminus \{x\})\} & ; \text{if } n > 0 \end{cases}$$

Counting subsets

How many subsets of size k are there from a subset of size n ?

Counting subsets

How many subsets of size k are there from a subset of size n ?

$$\binom{n}{k} = \frac{n!}{k! \times (n - k)!}$$

Summary

Given the roots of a polynomial of degree 5 or greater, it is *easy* to compute the coefficient. However, given the coefficients, it is *difficult* to compute the roots.

Exceptions

Even if sometimes finding the roots is *difficult*, sometimes it is *easy*. Consider this 5th degree polynomial.

$$x^5 - 1$$

An obvious root is 1, because $1^5 - 1 = 0$. Voilà!

Therefore, we can factor out $x - 1$ to achieve:

$$x^5 - 1 = (x - 1)(x^4 + x^3 + x^2 + x + 1)$$

But we have a formula (albeit unwieldy) to find the roots of a quartic (degree-4).

Story of Evariste Galois



Questions about the video

- 1 Which nationality was Evariste Galois?
- 2 What were Galois's important contributions?
- 3 Why was Galois misunderstood?
- 4 Why did he *think* he was being constantly rejected by the best schools?
- 5 What are some of the disappointments he faced?
- 6 Which of the events were beyond his control? And which were his own fault?
- 7 Why was Galois arrested the first time? Second time?
- 8 How did he die?
- 9 What were his last words?
- 10 Before his death he wrote three letters? What were their contents?

Vocabulary

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Story of Evariste Galois



Story of Evariste Galois



Monoid

Definition (Monoid)

$(S, \circ)$ is called a *monoid* if

- ① Closure: $a, b \in S \implies a \circ b \in S$.
- ② Associative: $a, b, c \in S \implies (a \circ b) \circ c = a \circ (b \circ c)$
- ③ Identity: $\exists e \in S$ such that $a \in S \implies a \circ e = e \circ a = a$

Examples of monoid

- $(\mathbb{N}, +)$, the set of natural numbers under addition is a monoid.
- $(\mathbb{Z}, -)$, the set of integers under subtraction is NOT a monoid. Why?
- The set of even integers under addition is a monoid.
- The set of even integers under multiplication is a NOT monoid. Why?
- $(\mathbb{R}, \times)$, the set of positive real numbers under multiplication is a monoid.

Examples of monoid

- The set of 2×3 matrices under addition is a monoid.
- The set of 2×3 matrices under multiplication is not a monoid. Why?
- However the set of 3×3 matrices under multiplication is a monoid.

Examples of monoid

- The set of subsets of a given set using the operation of union is a monoid. What is the identity element?
- The set of subsets of a given set using the operation of intersection is a monoid. What is the identity element?

Examples of monoid

- The set polynomials with integer coefficients, $\mathbb{Z}[x]$, using the operation of multiplication.
- What about $(\mathbb{R}[x], \times)$
- ... $(\mathbb{R}[x], +)$?
- ... $(\mathbb{Q}[x], +)$?
- What about polynomials with 3×3 matrices of reals as coefficients?

Examples of monoid

Let S be the set of functions with $\mathbb{R}$ as domain and range.

If $f, g \in S$, let $f \circ g$ be defined as follows:

$$x \in \mathbb{R} \implies (f \circ g)(x) = f(g(x)).$$

- Is S a monoid under this definition of $\circ$.
- What if we change $\mathbb{R}$ to $\mathbb{Z}$?
- What if we change $\mathbb{R}$ to $\mathbb{Q}[x]$?

The free monoid

Let $\Sigma = \{a, b, c, d\}$.

The set, $\mathcal{L}(\Sigma)$, of all sequences of finite length $(x_1, x_2, \dots, x_n)$ for which $x_i \in \Sigma$ for $i = 1, 2, \dots, n$, ($n \geq 0$).

Let $+$ denote sequence concatenation. *E.g.*,

$$(a, c, a, a) + (d, a, c, a, b) = (a, c, a, a, d, a, c, a, b).$$

$\mathcal{L}(\Sigma)$ is a monoid.

What is its identity element?

Is it a commutative monoid?

Clock addition

The integers, $\{1, 2, 3, \dots, 12\}$ form an additive monoid.

+	1	2	3	4	5	6	7	8	9	10	11	12
1	2	3	4	5	6	7	8	9	10	11	12	1
2	3	4	5	6	7	8	9	10	11	12	1	2
3	4	5	6	7	8	9	10	11	12	1	2	3
4	5	6	7	8	9	10	11	12	1	2	3	4
5	6	7	8	9	10	11	12	1	2	3	4	5
6	7	8	9	10	11	12	1	2	3	4	5	6
7	8	9	10	11	12	1	2	3	4	5	6	7
8	9	10	11	12	1	2	3	4	5	6	7	8
9	10	11	12	1	2	3	4	5	6	7	8	9
10	11	12	1	2	3	4	5	6	7	8	9	10
11	12	1	2	3	4	5	6	7	8	9	10	11
12	1	2	3	4	5	6	7	8	9	10	11	12

Clock multiplication

The integers, $\{1, 2, 3, \dots, 12\}$ form a multiplicative monoid.

*	1	2	3	4	5	6	7	8	9	10	11	12
1	1	2	3	4	5	6	7	8	9	10	11	12
2	2	4	6	8	10	12	2	4	6	8	10	12
3	3	6	9	12	3	6	9	12	3	6	9	12
4	4	8	12	4	8	12	4	8	12	4	8	12
5	5	10	3	8	1	6	11	4	9	2	7	12
6	6	12	6	12	6	12	6	12	6	12	6	12
7	7	2	9	4	11	6	1	8	3	10	5	12
8	8	4	12	8	4	12	8	4	12	8	4	12
9	9	6	3	12	9	6	3	12	9	6	3	12
10	10	8	6	4	2	12	10	8	6	4	2	12
11	11	10	9	8	7	6	5	4	3	2	1	12
12	12	12	12	12	12	12	12	12	12	12	12	12

Examples of power() function for monoid

```
def power(b: Int, n: Int): Int = {  
  if (n == 0)  
    1  
  else  
    b * power(b, n - 1)  
}
```

```
def power(b: String, n: Int): Int = {  
  if (n == 0)  
    ???  
  else  
    ???  
}
```

(Slow) Power (exponentiation)

In which algebraic structures can we use these equations?

$$x^n = \begin{cases} e & ; \text{if } n = 0 \\ x \circ x^{n-1} & ; \text{if } n > 0 \end{cases} \quad (1)$$

How many applications of $\circ$ are needed for this algorithm?

The power function for monoid

For a monoid, M , with operation $\circ$, the previous algorithm, *slow power*, computes x^n , for $x \in M$, by $n - 1$ applications of $\circ$.

Question: Can we do better?

What is the minimum number of applications necessary to compute x^n ?

Fast Power (exponentiation)

Which algebraic structures can we use these equations?

$$x^n = \begin{cases} e & ; \text{if } n = 0 \\ x & ; \text{if } n = 1 \\ x \circ x^{n-1} & ; \text{if } n \text{ is odd} \\ (x^{\frac{n}{2}}) \circ (x^{\frac{n}{2}}) & ; \text{if } n \text{ is even} \end{cases} \quad (2)$$

Question: Is the case for $n = 1$ necessary?

What is a group?

Definition (Group)

$(S, \circ)$ is called a *group* if

- ① $(S, \circ)$ is a monoid.
- ② Inverse: $\forall a \in S \exists a^{-1} \in S$ such that $a \circ a^{-1} = a^{-1} \circ a = e$

If $a \circ b = b \circ a$ for all $a, b \in S$, then we call S an *Abelian* group.

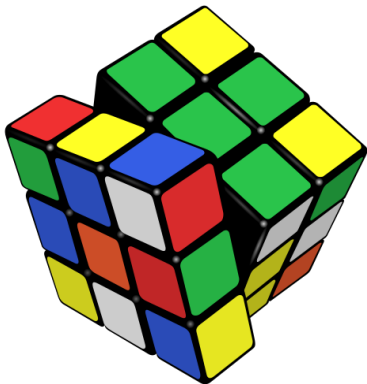
Examples of group

- The set of integers, $\mathbb{Z} = \{0, \pm 1, \pm 2, \dots\}$, is a group under integer addition. Why?
 - $(\mathbb{Z}, +)$ is a monoid with 0 being the identity.
 - If $a \in \mathbb{Z}$ there exists $b \in \mathbb{Z}$ such that $a + b = 0$. *E.g.*, $12 + (-12) = 0$
- The integers under multiplication is not a group. Why?

Examples of group

Is the set of rotations of the Rubik's cube a group?

If so, what is the identity, and what are the inverses?



Examples of group

Is the set of 3×3 matrices of real numbers is a group.

Why? or Why not?

Examples of group

- Is the set of subsets of a given set, G , using the operation of union a group. Why? Why not?
- The set subsets of a given set, G , using

$$A \circ B = (A \cap \overline{B}) \cup (\overline{A} \cap B)$$

as the operation, is a group.

- Every element is its own inverse.
- The identity element is the empty set, $\emptyset$.

Clock multiplication

The 11-clock

*	1	2	3	4	5	6	7	8	9	10	11
1	1	2	3	4	5	6	7	8	9	10	11
2	2	4	6	8	10	1	3	5	7	9	11
3	3	6	9	1	4	7	10	2	5	8	11
4	4	8	1	5	9	2	6	10	3	7	11
5	5	10	4	9	3	8	2	7	1	6	11
6	6	1	7	2	8	3	9	4	10	5	11
7	7	3	10	6	2	9	5	1	8	4	11
8	8	5	2	10	7	4	1	9	6	3	11
9	9	7	5	3	1	10	8	6	4	2	11
10	10	9	8	7	6	5	4	3	2	1	11
11	11	11	11	11	11	11	11	11	11	11	11

Examples of group

The non-11 elements of the 11-clock

*	1	2	3	4	5	6	7	8	9	10
1	1	2	3	4	5	6	7	8	9	10
2	2	4	6	8	10	1	3	5	7	9
3	3	6	9	1	4	7	10	2	5	8
4	4	8	1	5	9	2	6	10	3	7
5	5	10	4	9	3	8	2	7	1	6
6	6	1	7	2	8	3	9	4	10	5
7	7	3	10	6	2	9	5	1	8	4
8	8	5	2	10	7	4	1	9	6	3
9	9	7	5	3	1	10	8	6	4	2
10	10	9	8	7	6	5	4	3	2	1

What is a ring?

Definition (Ring)

$(S, +, \times)$ is called a *ring* if

- 1 $(S, +)$ is an Abelian group.
- 2 $(S, \times)$ is a monoid.
- 3 Distributive: $a, b, c \in S \implies a \times (b + c) = (a \times b) + (a \times c)$.

Examples of ring

- The integers $(\mathbb{N}, +, \times)$ is not a ring. Why?
- The integers $(\mathbb{Z}, +, \times)$ is a ring.
- The integers $(\mathbb{Q}, +, \times)$ is a ring.
- The integers $(\mathbb{R}, +, \times)$ is a ring.
- The integers $(\mathbb{C}, +, \times)$ is a ring.
- The set of $n \times n$ matrices, for a fixed value of $n > 0$ is a ring.
- The set of 2×3 matrices is not a ring. Why?

Examples of ring

- $\mathbb{Z}[x]$, polynomials with integer coefficients such as $3x^4 + 2x^2 - 5x + 1$?
- The *normalized* subset of $\mathbb{Q}[x]$ with leading coefficient equal to 1?
 - What are the additive inverses?
- Let S be a ring, then consider the set of polynomials with coefficients in S .

What is a field?

Definition (Field)

$(F, +, \times)$ is called a *field* if

- 1 $(F, +, \times)$ is an Abelian Ring.
- 2 $(F \setminus 0, \times)$ is a (Abelian) group, where 0 is the identity under $+$.

Examples of field

- ① The rational numbers, $\mathbb{Q}$?
- ② The set of $n \times n$ matrices?
- ③ The set of 2×2 matrices of the form $\begin{bmatrix} a & -b \\ b & a \end{bmatrix}$ where $a, b \in \mathbb{Q}$?
- ④ The complex numbers
- ⑤ The integers modulo 12?

Examples of field

The integers modulo any prime such as 7?

+	0	1	2	3	4	5	6
0	0	1	2	3	4	5	6
1	1	2	3	4	5	6	0
2	2	3	4	5	6	0	1
3	3	4	5	6	0	1	2
4	4	5	6	0	1	2	3
5	5	6	0	1	2	3	4
6	6	0	1	2	3	4	5

$\times$	0	1	2	3	4	5	6
0	0	0	0	0	0	0	0
1	0	1	2	3	4	5	6
2	0	2	4	6	1	3	5
3	0	3	6	2	5	1	4
4	0	4	1	5	2	6	3
5	0	5	3	1	6	4	2
6	0	6	5	4	3	2	1

Review of algebraic structures

- ① A *monoid* is a set where we can add.
- ② A *group* is a set where we can add and subtract.
- ③ A *ring* is a set where we can add, subtract, and multiply.
- ④ A *field* is a set where we can add, subtract, multiply, and divide.